



1230 W. Boone Avenue, Spokane, WA 99201
(509) 328-RIDE | www.spokanetransit.com

CITIZEN ADVISORY COMMITTEE MEETING

Wednesday, June 10, 2026
5:00 p.m. – 6:30 p.m.

**Northside Conference Room
Spokane Transit Authority
1230 W Boone Ave, Spokane, WA**
w/Virtual Public Viewing Option

AGENDA

1. Call to Order and Roll Call (*Chair Brown*)
2. Committee Chair Report (*Chair Brown*) (5 minutes)
3. Committee Action (10 minutes)
 - A. Minutes of May 13, 2026, Meeting – *Corrections/Approval*
 - B. Consideration of Applicant for Membership (*Cortright*)
4. Reports to Committee (60 minutes)
 - A. 2027-2032 Transit Development Plan: Complete Draft (Public Hearing at the June 18, 2026, Board meeting) (*Poole*)
 - B. 2026 First Quarter Year-to-Date Performance Measures (*Rapez-Betty*)
 - C. ADA Title II/Web Content Accessibility Guidelines (*Peterson*)
 - D. STA Proposition 1 Education (*Cortright*)
5. CEO Report – (*Otterstrom*) (10 minutes)
6. Committee Information – *no action or discussion*
7. Committee Member Expressions (*Chair Brown*) (5 minutes)
8. Review DRAFT CAC Agenda for July 8, 2026, Meeting
9. Adjourn

Virtual Link:	Click here to join meeting virtually
Meeting ID:	236 046 399 745 80
Passcode:	PR3Ut3pN
Call-in Number:	1-509-824-1714
Conference ID:	914 487 536#

Agendas of regular Committee and Board meetings are posted the Friday afternoon preceding each meeting at the STA's website: www.spokanetransit.com. Discussions concerning matters to be brought to the Board are held in Committee meetings. The public is welcome to attend and participate. Spokane Transit assures nondiscrimination in accordance with Title VI of the Civil Rights Act of 1964 and the Americans with Disabilities Act. For more information, see www.spokanetransit.com. Upon request, alternative formats of this information will be produced for people who are disabled. The meeting facility is accessible for people using wheelchairs. For other accommodations, please call 325-6094 (TTY Relay 711) at least forty-eight (48) hours in advance.